# Camera Operator Guidelines

#### Camera

- High-quality digital or film camera
- Focal length of 90-130mm used (35mm film equivalent)
- Camera-to-subject distance of 1.2 metres minimum

## Lighting

- Even, shadowless lighting on the face
- White or light grey background that contrasts with the subject
- No shadows on background
- Light to ensure no red-eye

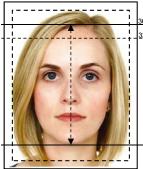
#### **Prints**

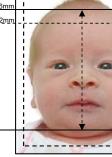
- Print size 35mm wide x 45 mm high
- High quality, heavy-weight, glossy prints – 200 gsm minimum
- Photographic process, dye sublimation or professional inkjet printers only
- No heavy back-printing

## **Editing**

- Final image must be a true likeness of the subject
- No retouching of photographs permitted
- Adjust brightness/contrast only
- Moles, wrinkles, scars must not be removed
- Must not remove red-eye by editing







- maximum photograph size

---- minimum photograph size

### Subject

- · Eyes open and clearly visible
- Neutral expression no smiling
- Mouth closed
- Subject centred and facing the camera no "portrait" poses
- Whole face visible
- No hair or head covering across the face

## No glasses (from 1 July 2018)

- If glasses must be worn for medical reasons:
  - Frames must not obscure the eyes
  - No reflections that obscure the eyes
  - · Medical certificate required

#### **Infants**

- Infants under 3 years minimum size shown below
- · Images should still be compliant
- Open mouth will be accepted
- No other person or object in photo

### Facial piercings

 Facial piercings, such as nose rings and studs, that are worn permanently by the subject, must not cause a reflection

# Non-compliant images – these types of images will **not** be accepted



Smiling is not permitted – must be a neutral expression



Incorrect image exposure— images cannot be too light or too dark



The face and background must be shadow-free



The subject must be facing forward, without any head angle



No glasses



Head-coverings must not cover the face – same with hair



Head must not be tilted down or up